



Advancements in High Performance Computing and Opportunities for Applications to Earthquake Hazard and Risk

PEER 2020 Annual Meeting, January 17, 2020

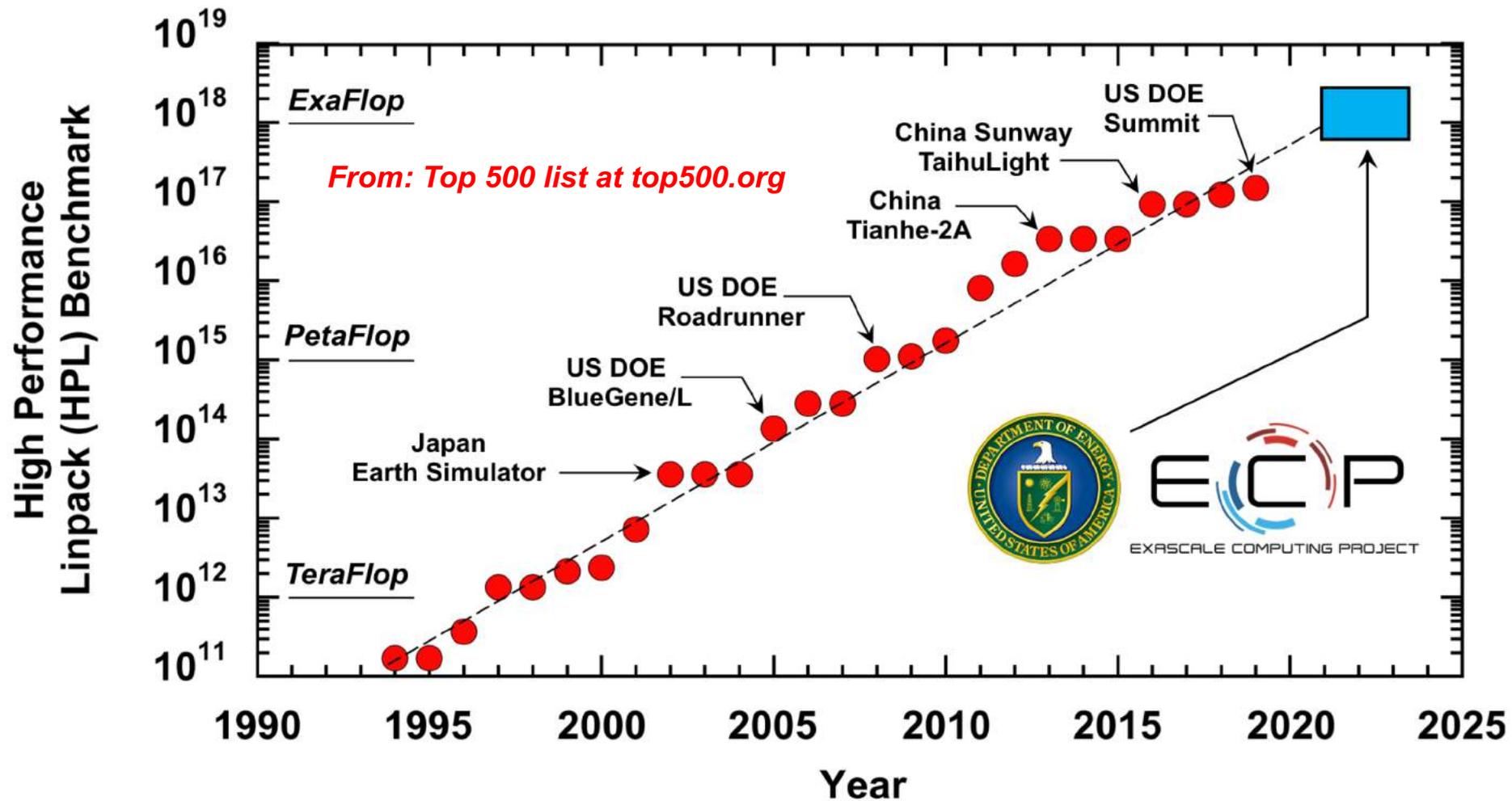


**David McCallen
University of Nevada, Reno
& Lawrence Berkeley National Laboratory**



The success of HPC - a continuous march “up and to the right”

Mainframe → Vector → Massively Parallel

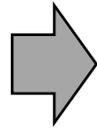


The DOE Exascale Computing Project (ECP) is preparing to exploit a billion-billion FLOPS

“US Plans \$1.8 Billion Spend on DOE Exascale Supercomputing”

Three components...

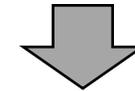
**Software
Technology**



**Applications
Development**



**Exaflop
Computers**



**Supporting software stack
for the Exascale
computational ecosystems**

**Selected science
applications (24) for
Exascale platforms**

**Advanced computer
hardware at the
Exascale**

2017

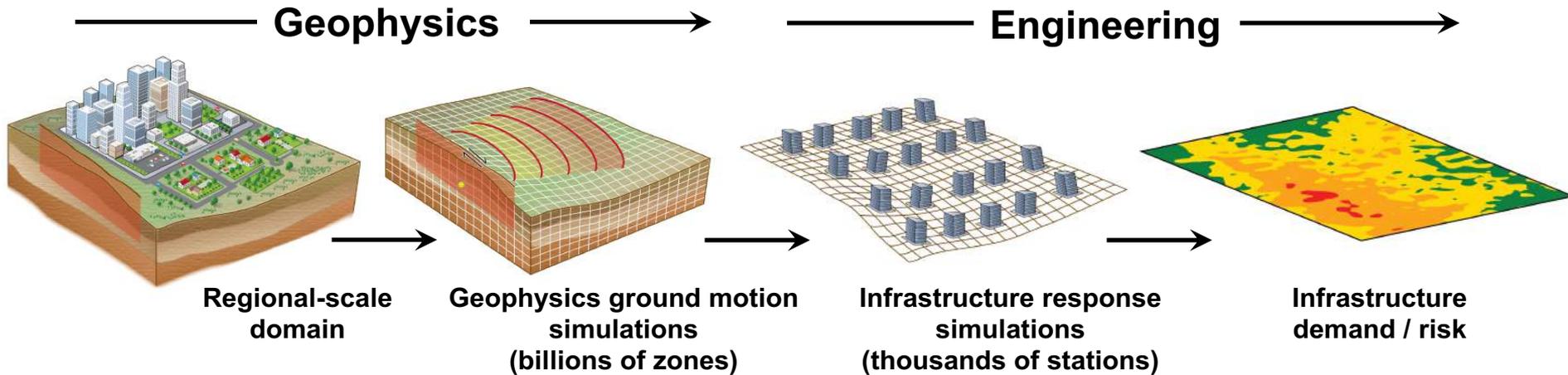
2019

2020

2022



Earthquake SIMulation (EQSIM) framework - fault-to-structure regional simulations



Key issues that will be explored through simulations...

- How do earthquake ground motions actually vary across a region and how does this impact risk to infrastructure?
- How do complex (realistic) incident ground motion waveforms actually interact with a particular facility?

Our project team spans engineering, seismology, math/computer science

Structural Mechanics

David McCallen



Mamun Miah



Floriana Petrone



Applied Math / Numerical Methods

Anders Petersson



Bjorn Sjogreen



Seismology / Geophysics

Arben Pitarka

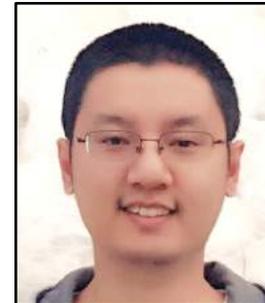


Arthur Rodgers



Computer Science

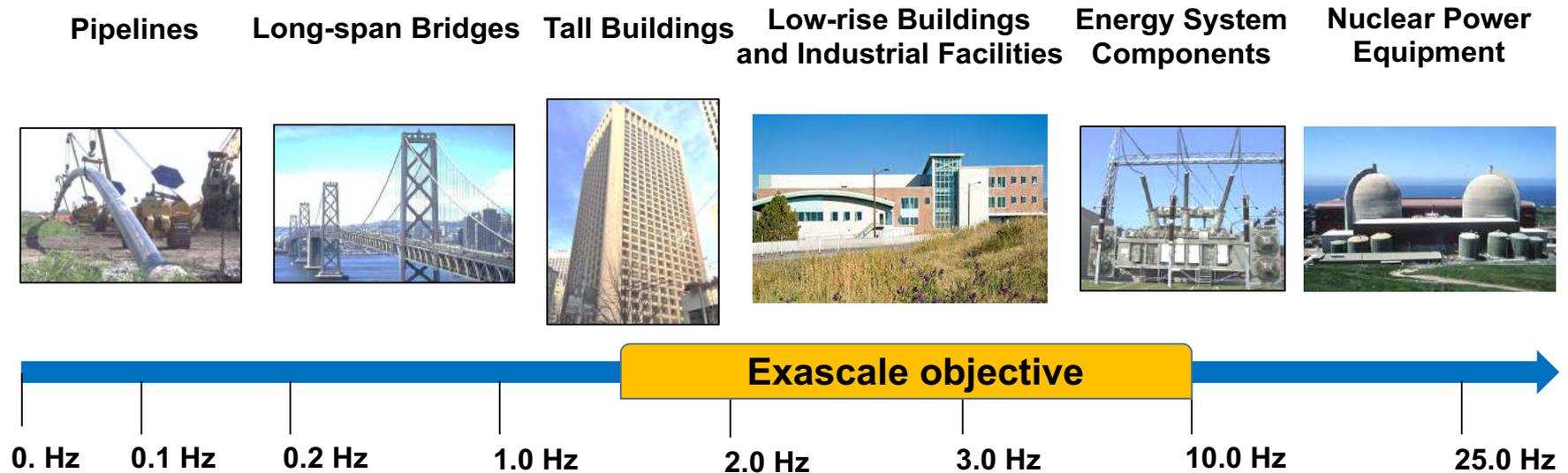
Houjun Tang



Ramesh Pankajakshan



Our Exascale challenge - regional simulations at “engineering” frequencies



Necessary capabilities to do this...

Run much larger models much faster

- Very large models at higher frequency
- Many realizations to account for uncertainties (e.g. fault rupture)

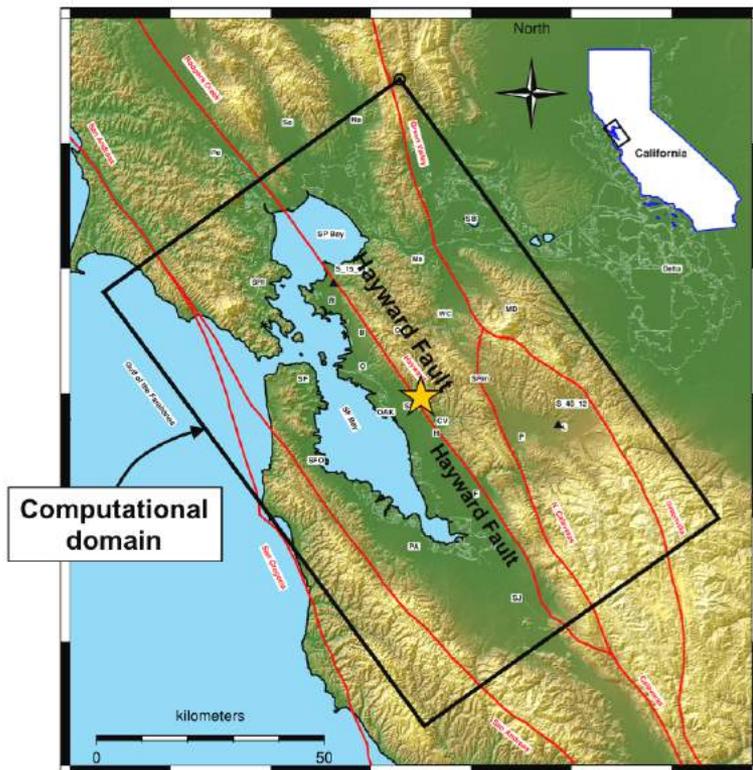
Represent fine-scale geology

- Waveform data inversion to improve geologic models
- Stochastic geology

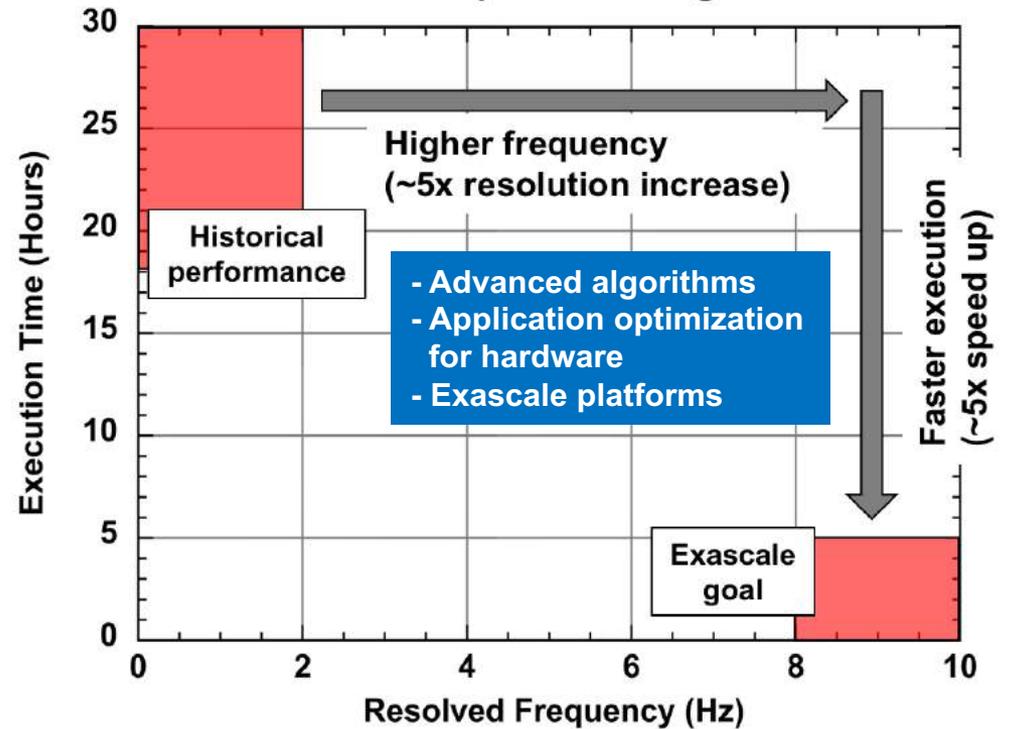
Establishing our Exascale challenge problem definition and tracking progress

Fast, high-resolution forward ground motion simulations are at the core of our developments

Regional-scale model (SFBA)



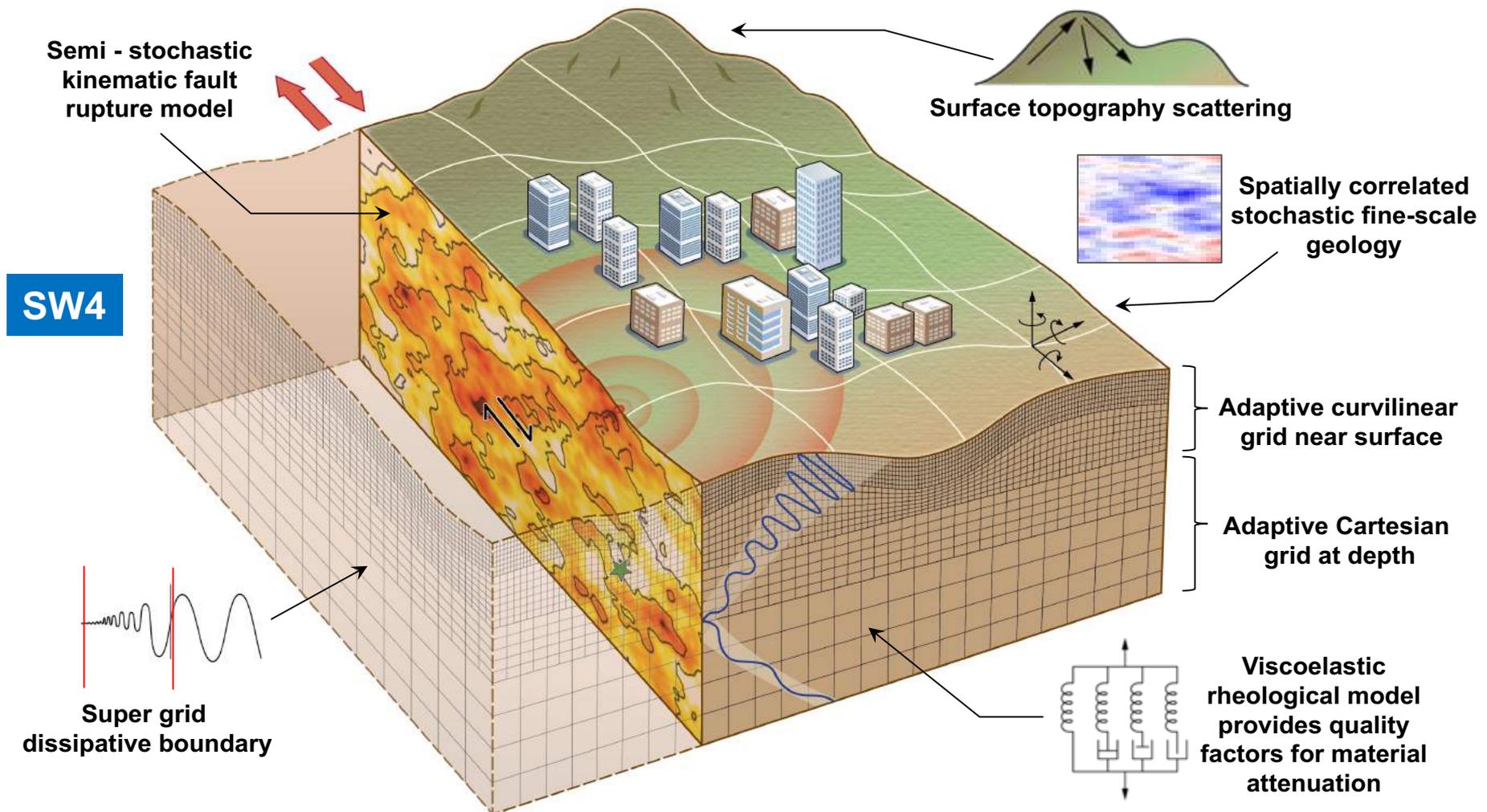
Application ground motion simulation performance goals



“Engineering” frequencies

Advanced algorithms for massively parallel ground motion simulations (SW4)

Improved physics, computational efficiency at 300 billion grid points

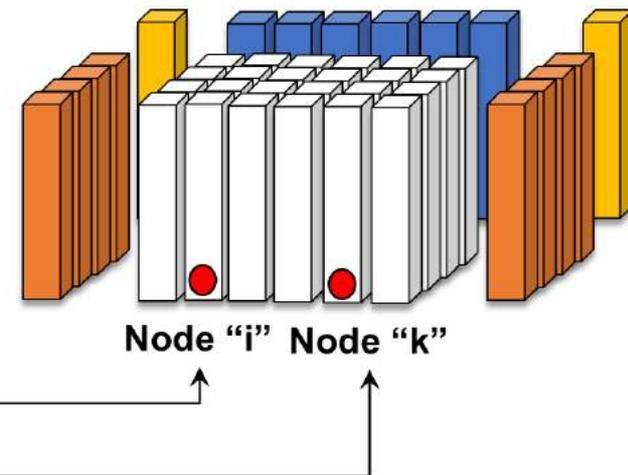
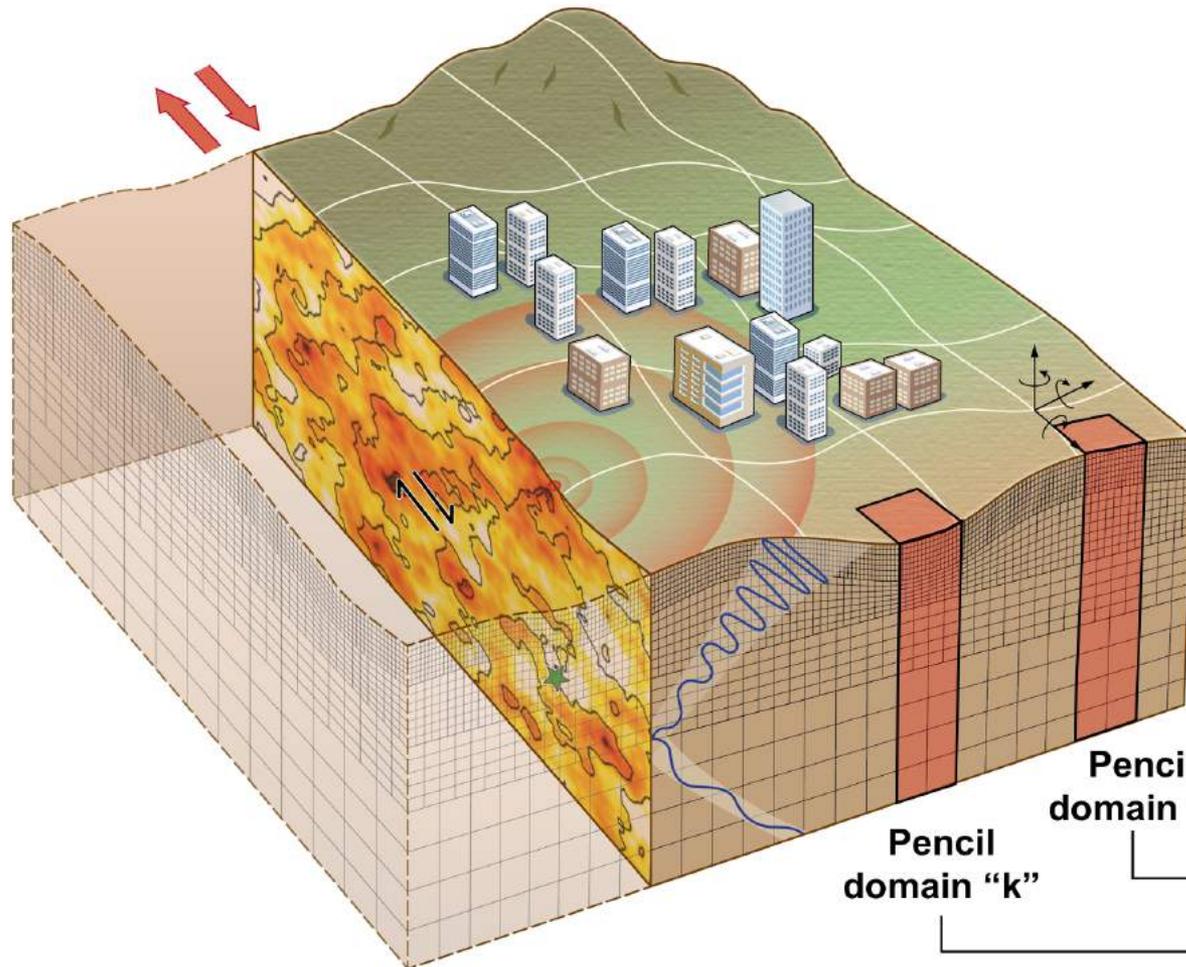


Computer science contributions – distribution of work on massively parallel platforms

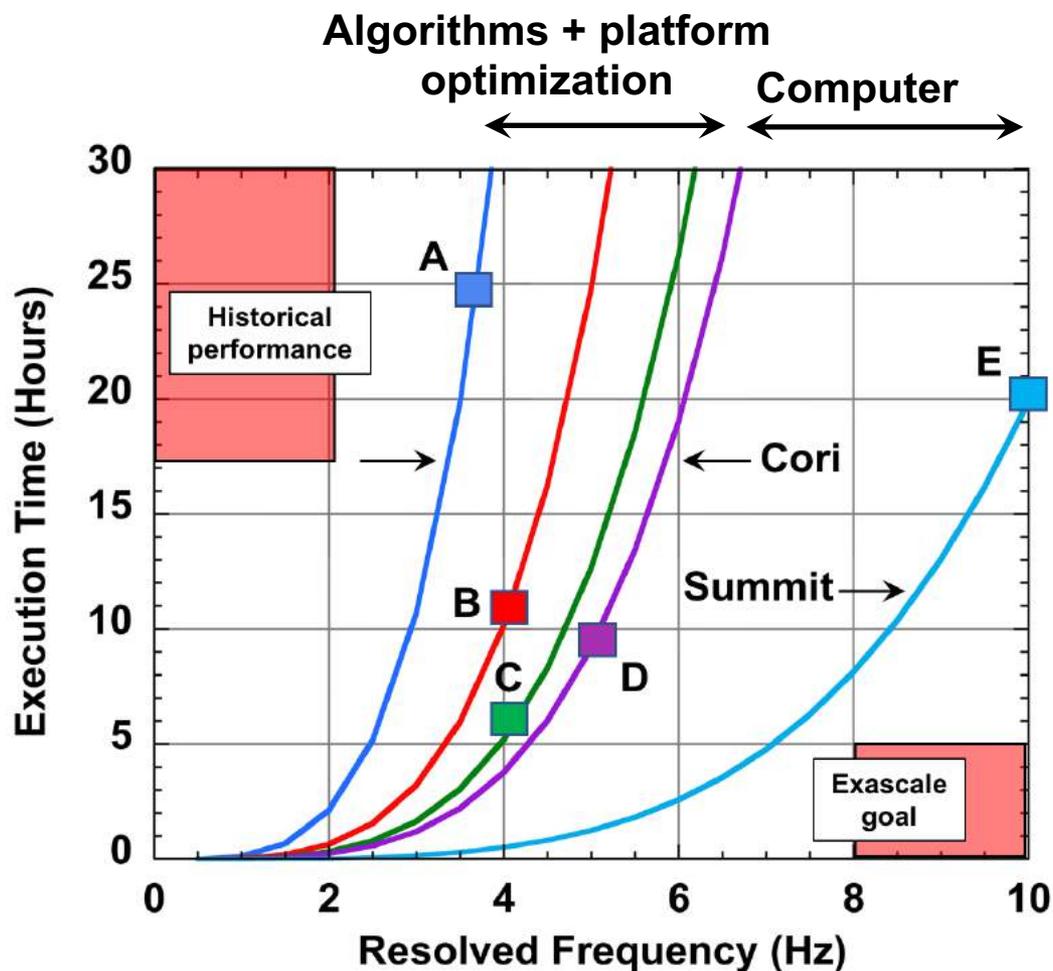
Getting prepared to exploit the world's fastest scientific platforms



4,608 nodes, 27,648 NVIDIA GPUs



We have already achieved high performance on advanced platforms (FOM = 66.2)

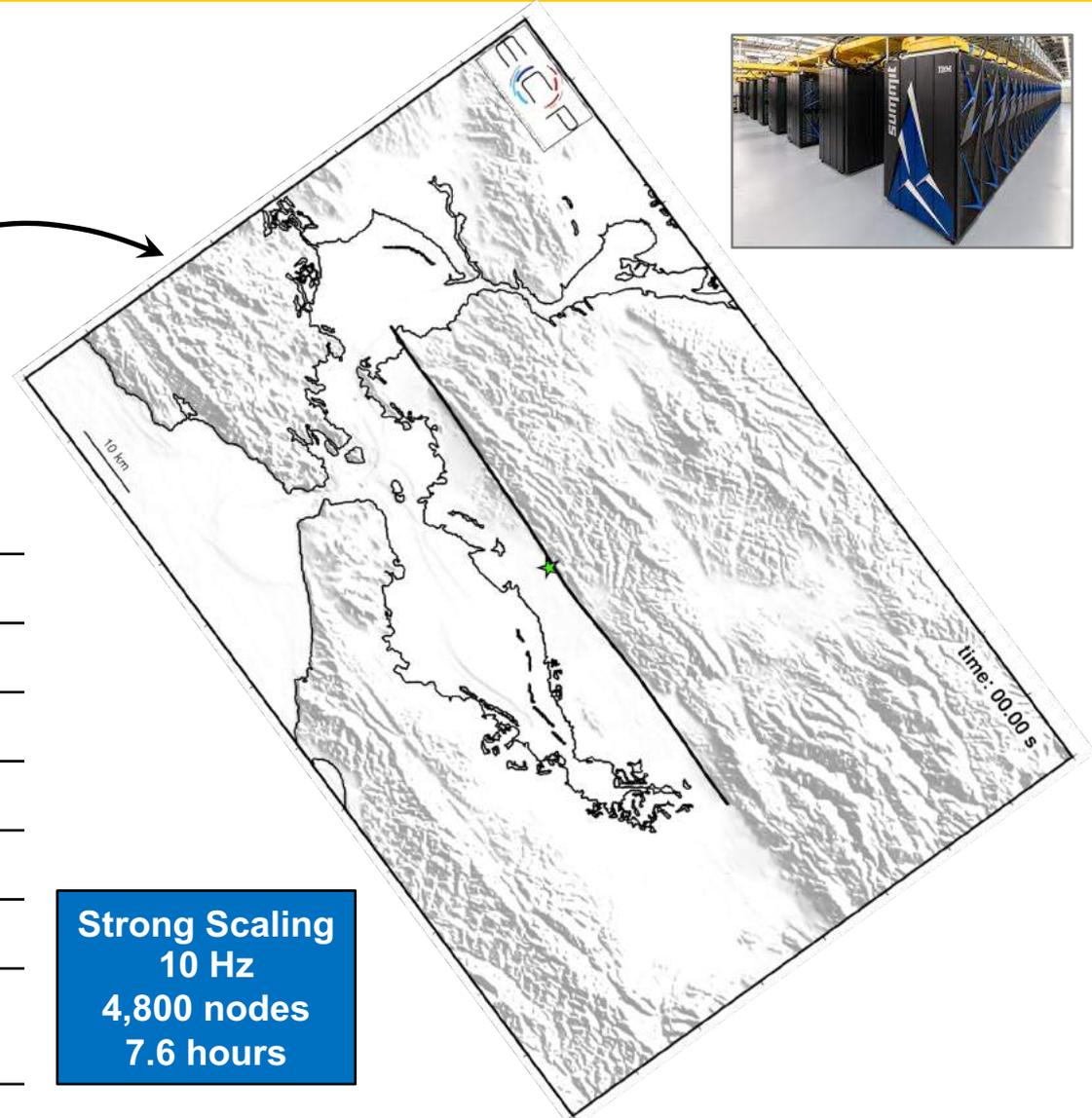
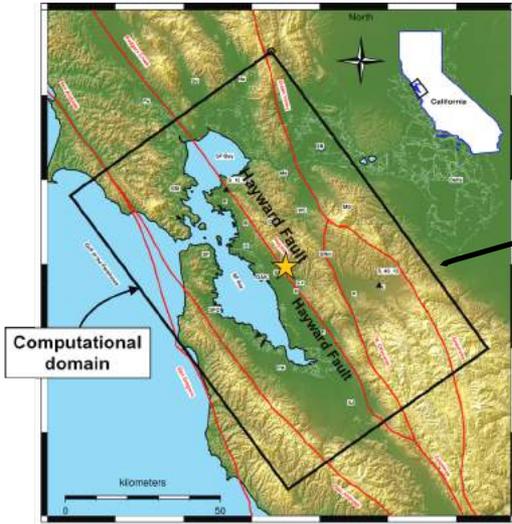


30PF



200PF

San Francisco Bay Area simulations to 10Hz on the world's #1 computer



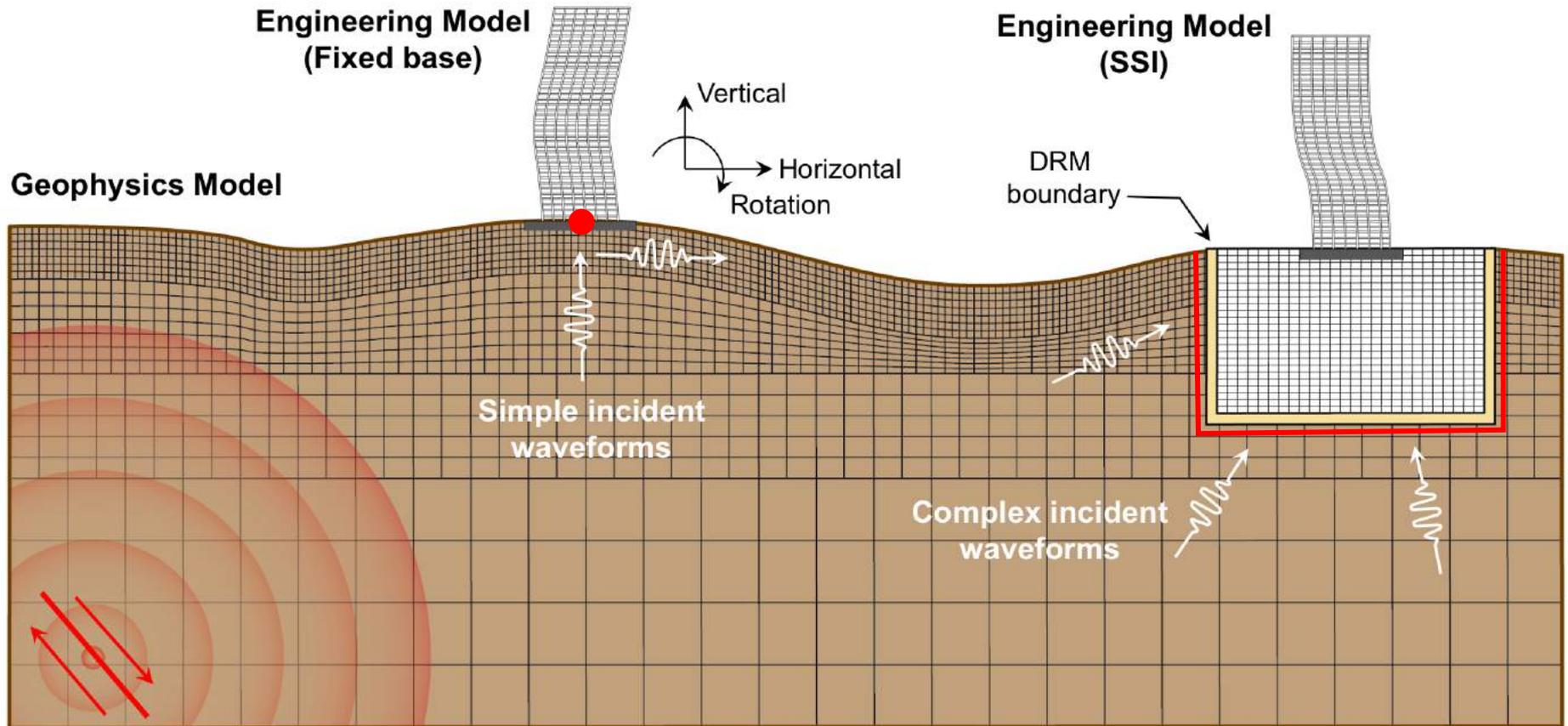
| | |
|-----------------------|---|
| Frequency Resolved | 10 Hz |
| $V_{s_{min}}$ | 500 m/s |
| Number of Grid Points | 203 Billion |
| Smallest Cell Size | 6.25 m |
| Platform | SUMMIT (ORNL) |
| Number of Nodes | 1200 |
| Wall Clock Time | 19 hours, 52 minutes, one check point file |

Strong Scaling
10 Hz
4,800 nodes
7.6 hours

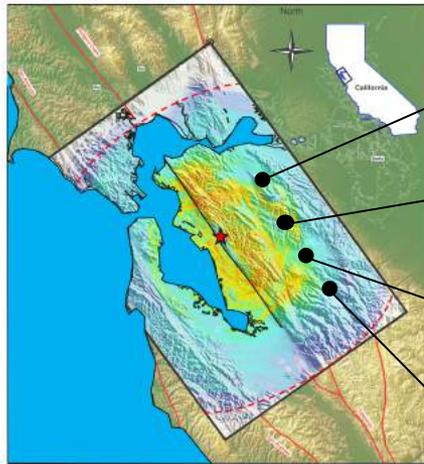
Coupling geophysics and engineering models

Weak Coupling

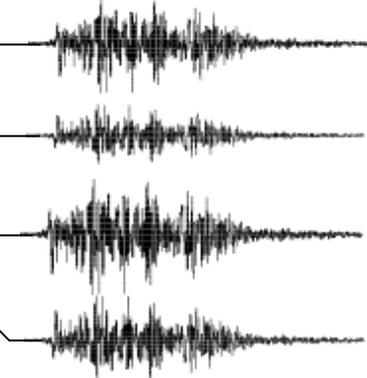
Strong Coupling



This spawns two alternate workflows

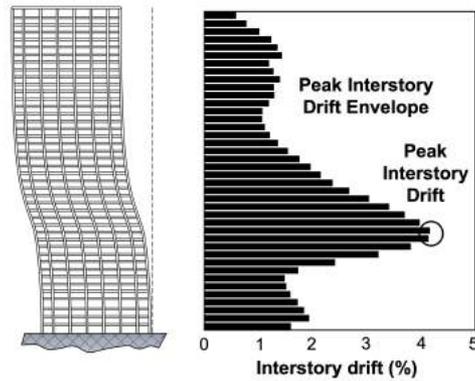


Simulated surface motions

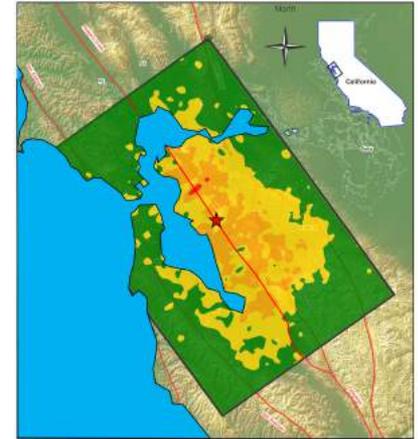


19,200 ground motions

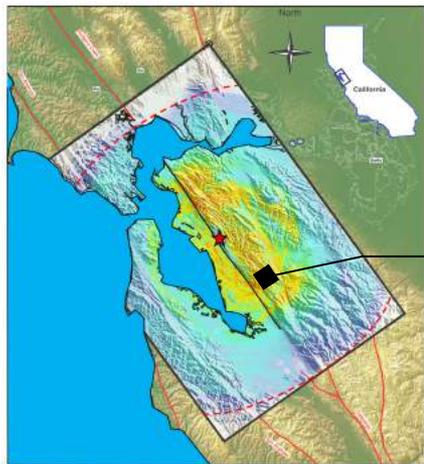
Select building model from library



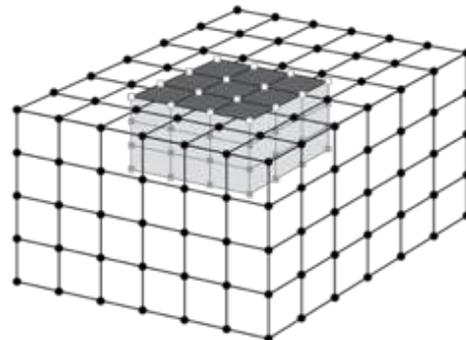
19,200 nonlinear building simulations



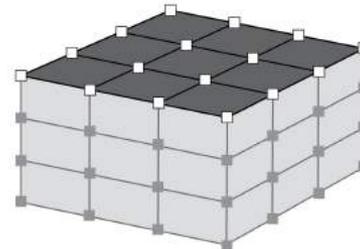
Regional distribution of earthquake demand / risk



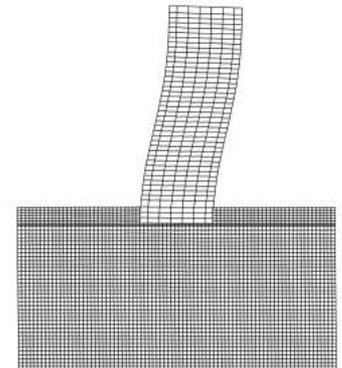
Simulated motions in a 3D subdomain of SW4



Motions interpolated to the embedded DRM boundary



Soil Island



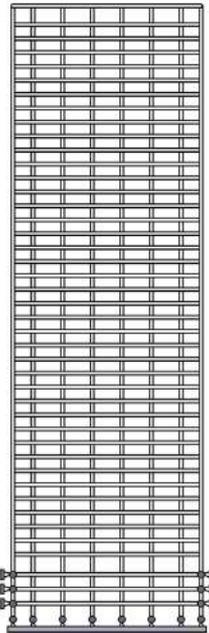
SSI with 3D input motions

We are now executing weakly coupled 5 Hz simulations routinely – M7 Hayward fault EQ

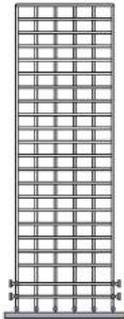
Infrastructure Library

$T_1 = 3.76 \text{ sec (0.266 Hz)}$
 $T_3 = 0.815 \text{ sec (1.23 Hz)}$

40 story



$T_1 = 2.71 \text{ sec (0.369 Hz)}$
 $T_3 = 0.525 \text{ sec (1.91 Hz)}$



$T_1 = 2.15 \text{ sec (0.466 Hz)}$
 $T_3 = 0.411 \text{ sec (2.44 Hz)}$

9 story



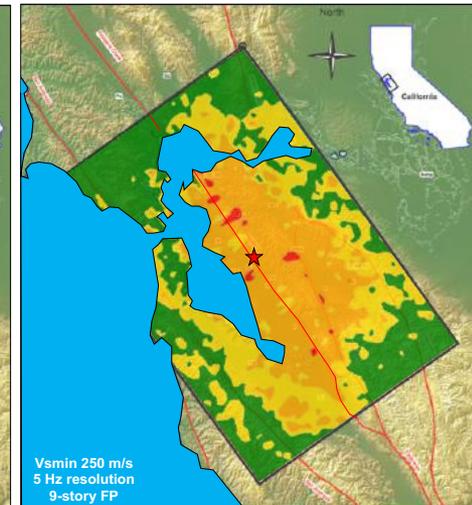
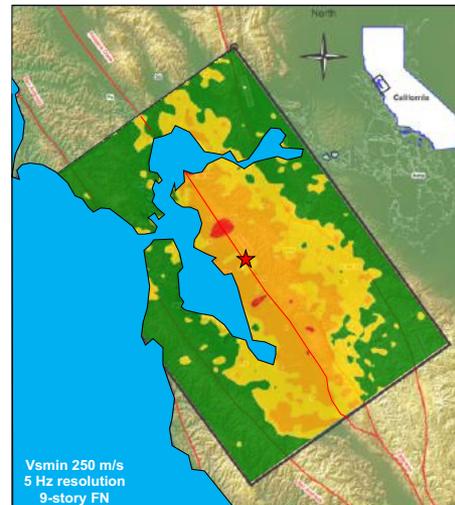
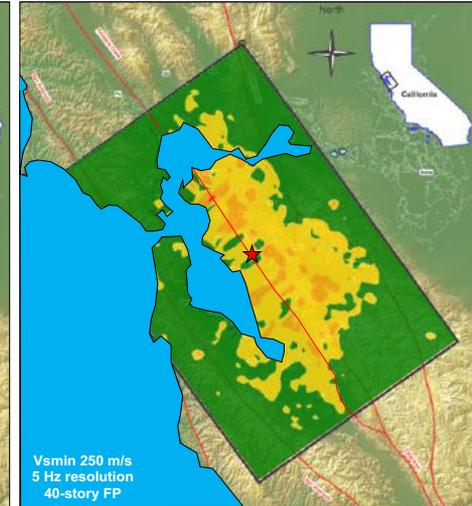
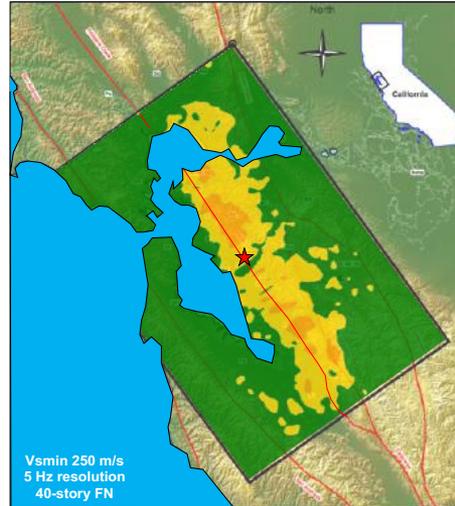
$T_1 = 0.509 \text{ sec (1.65 Hz)}$
 $T_3 = 0.114 \text{ sec (7.23 Hz)}$



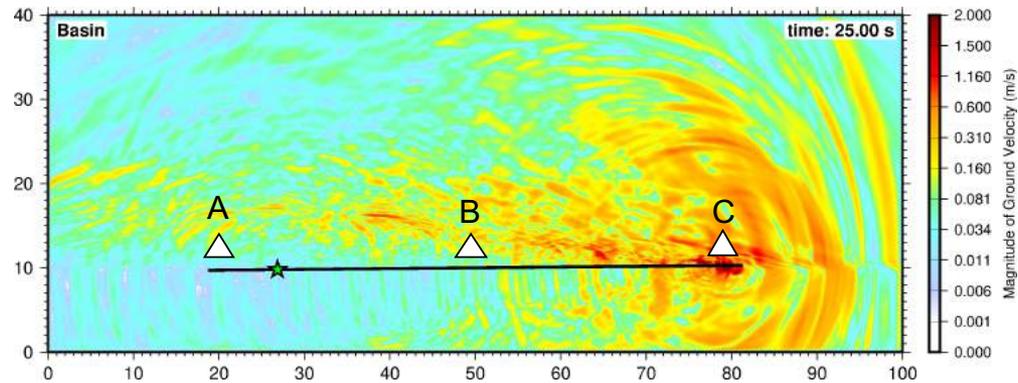
ASCE 43-05 Limit States



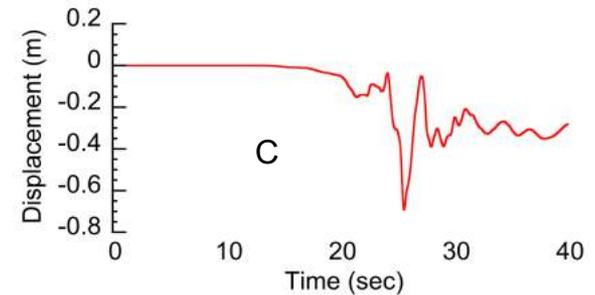
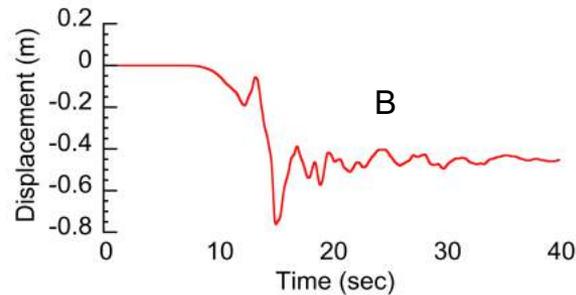
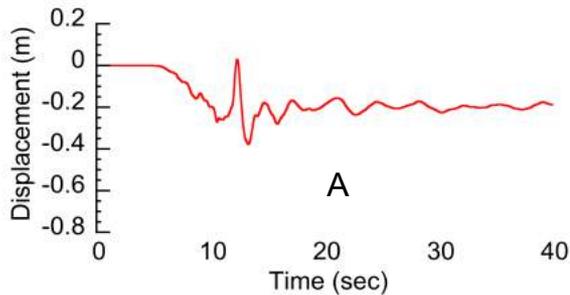
Peak Interstory Drift



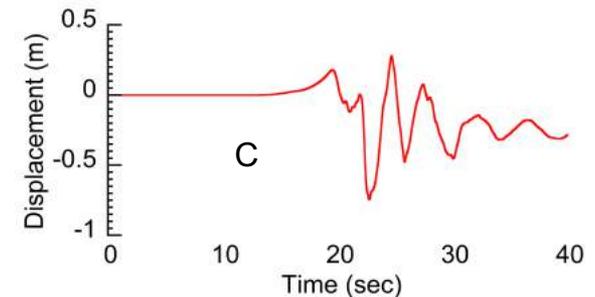
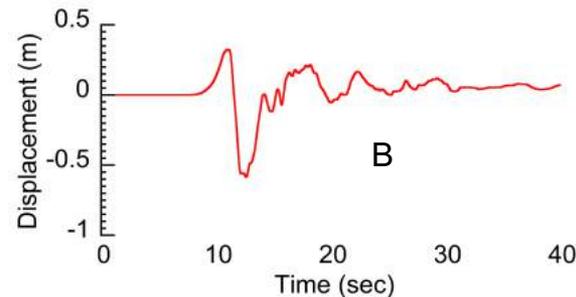
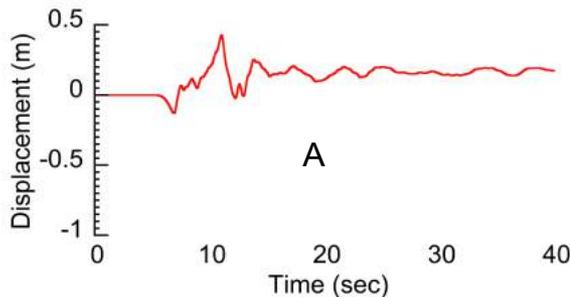
Scrutinizing the simulation model results



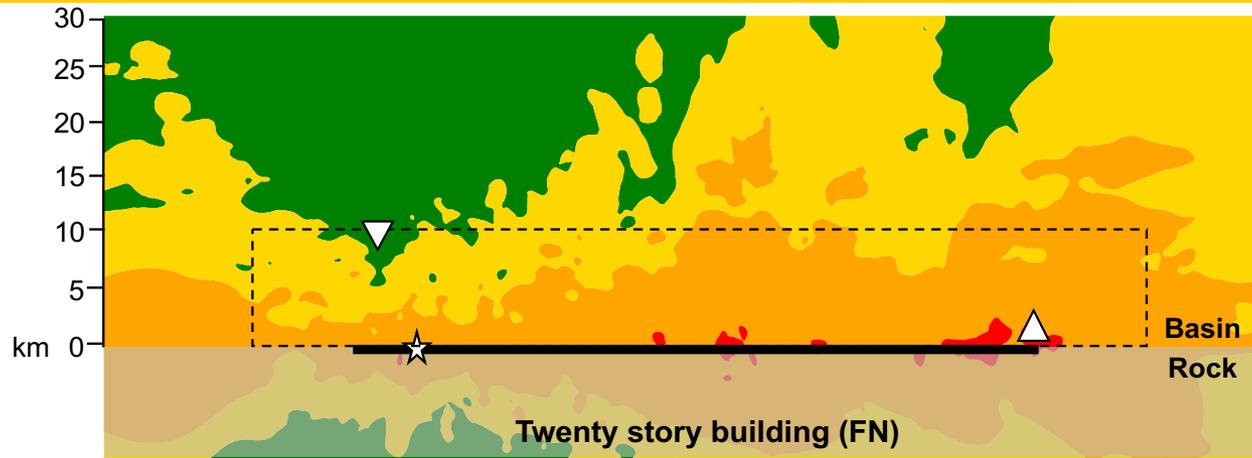
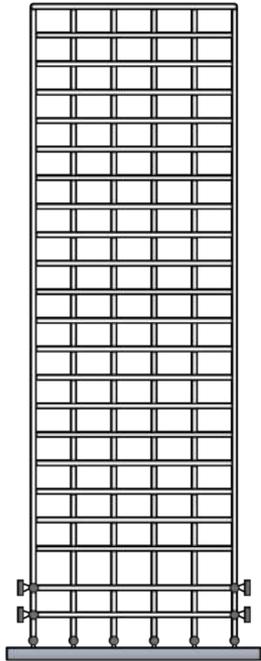
Ground Displacements (FP)



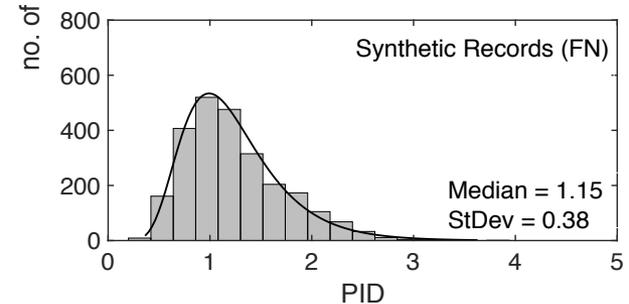
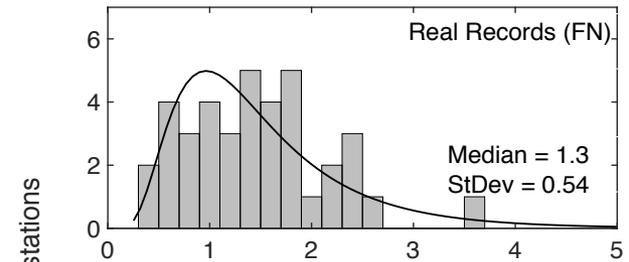
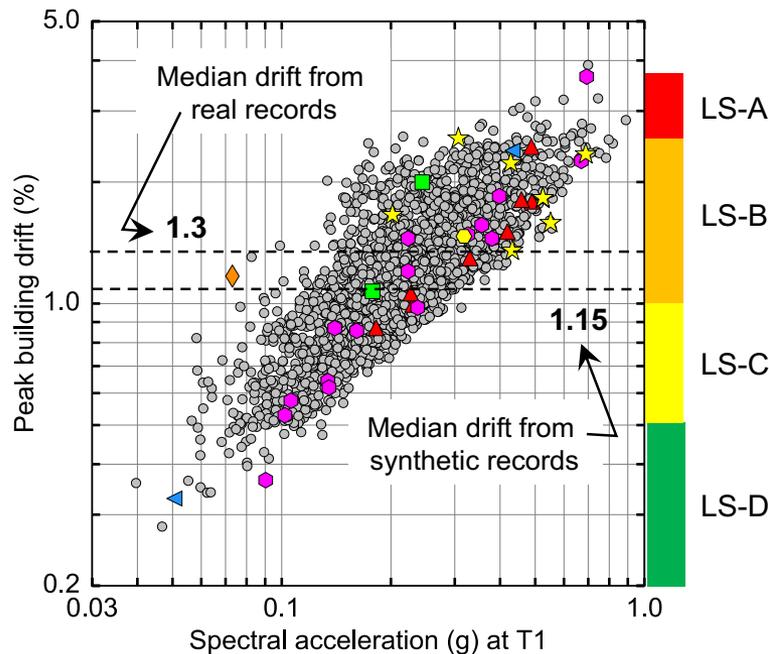
Ground Displacements (FN)

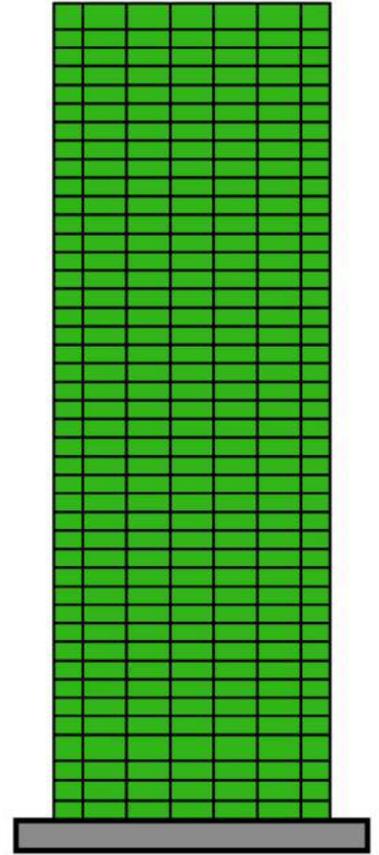
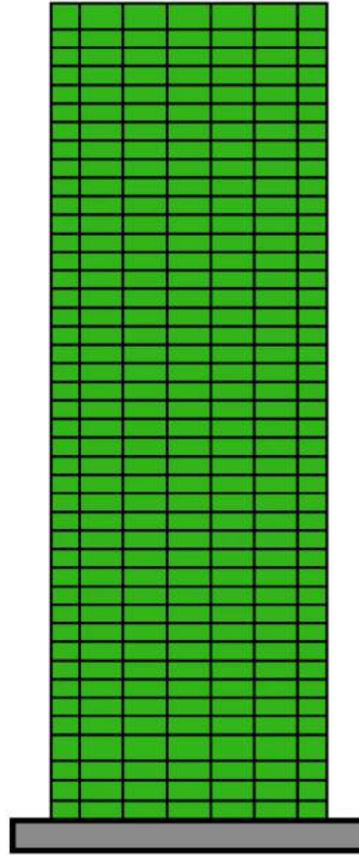
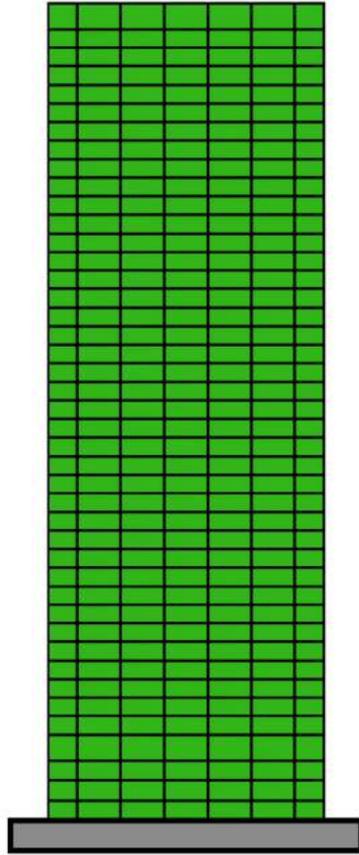
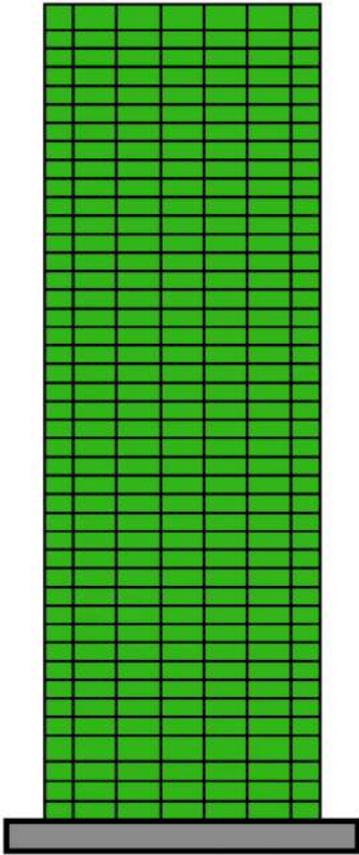
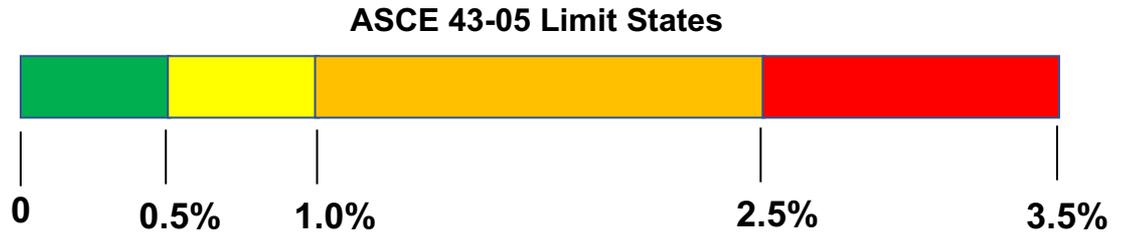
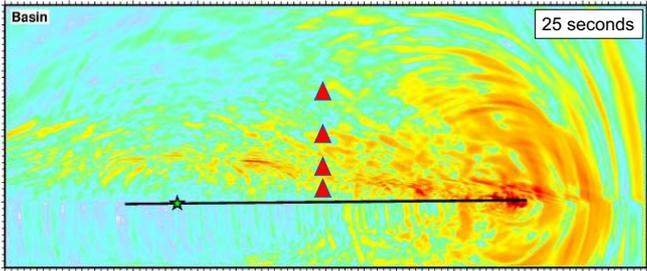


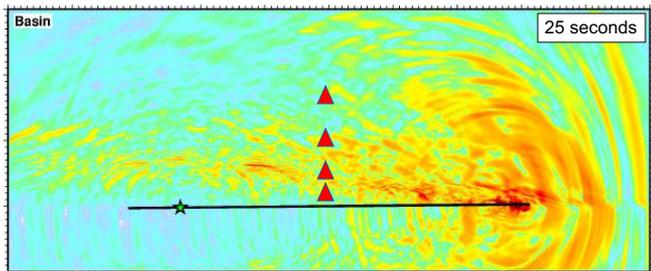
Scrutinizing the simulation model results



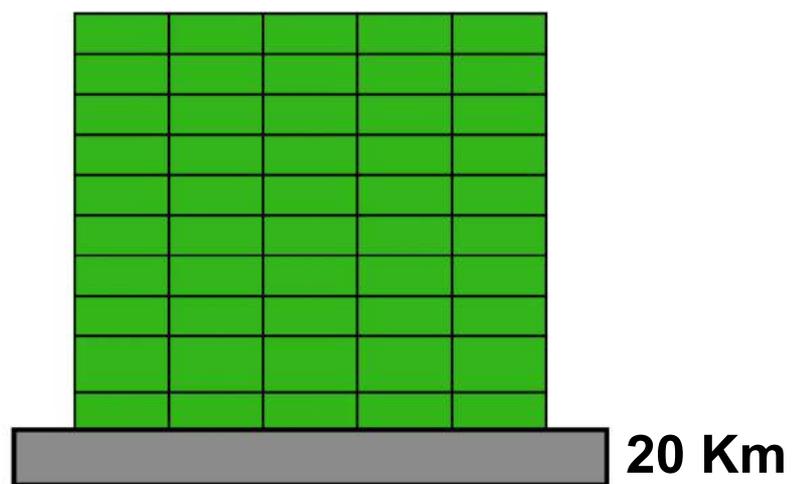
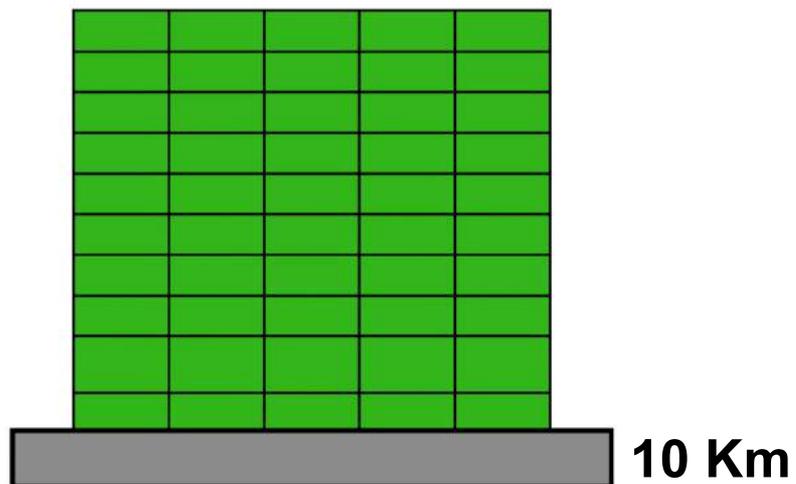
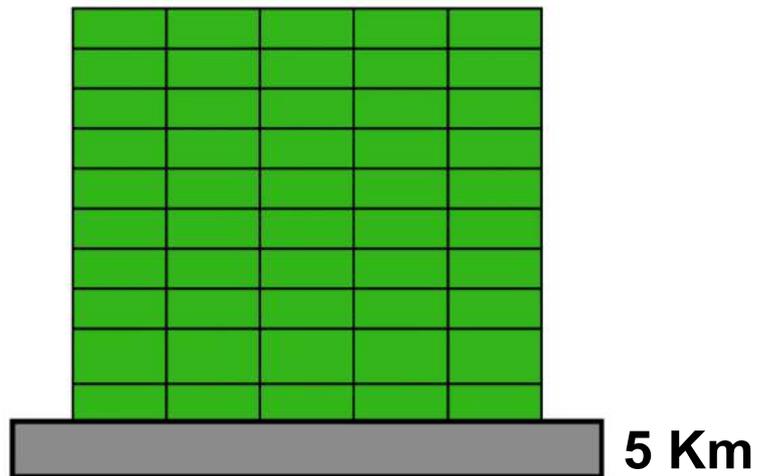
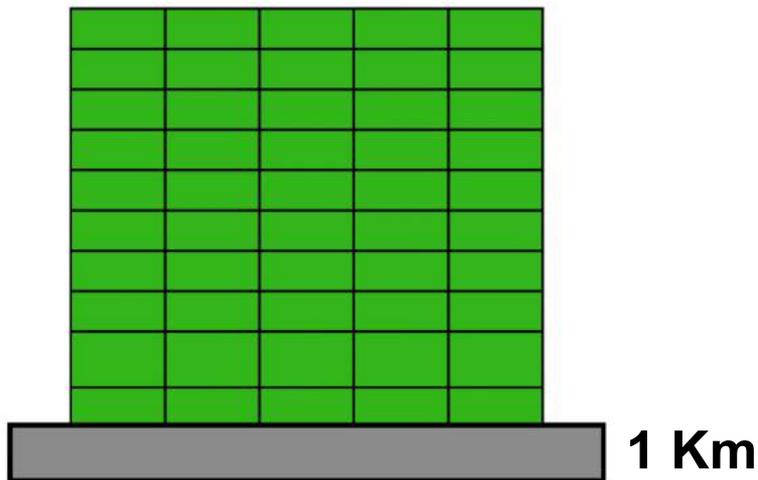
Min/Max
PID
▽ 0.28%
△ 3.20%



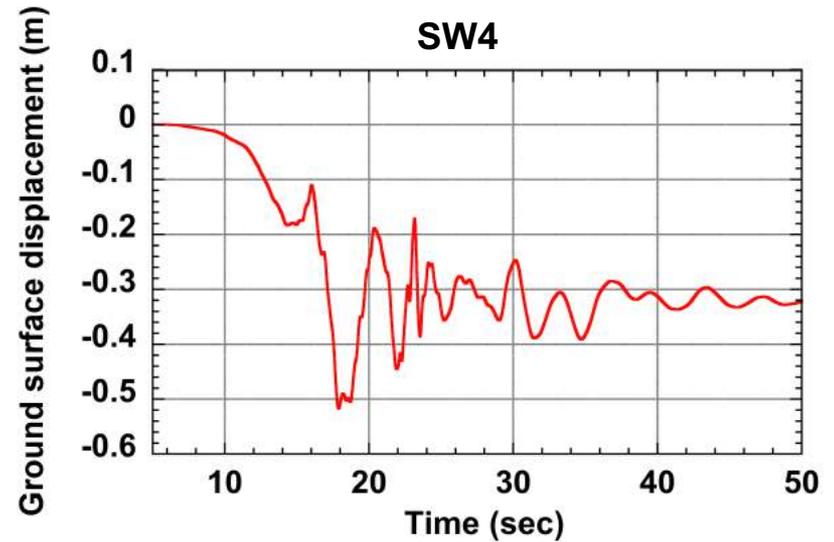
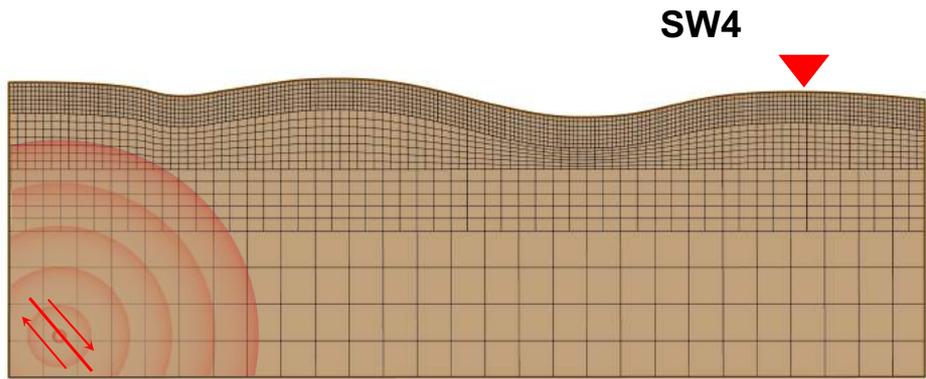




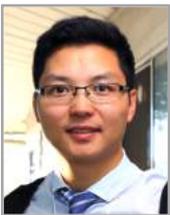
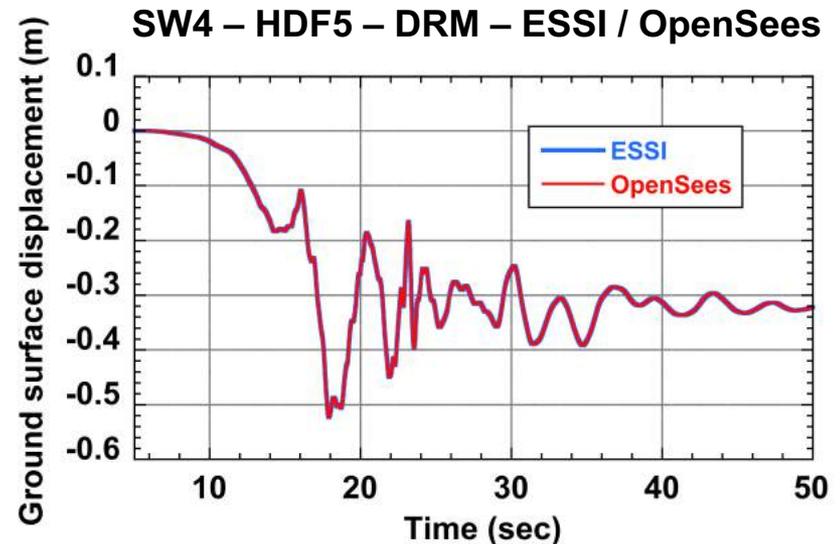
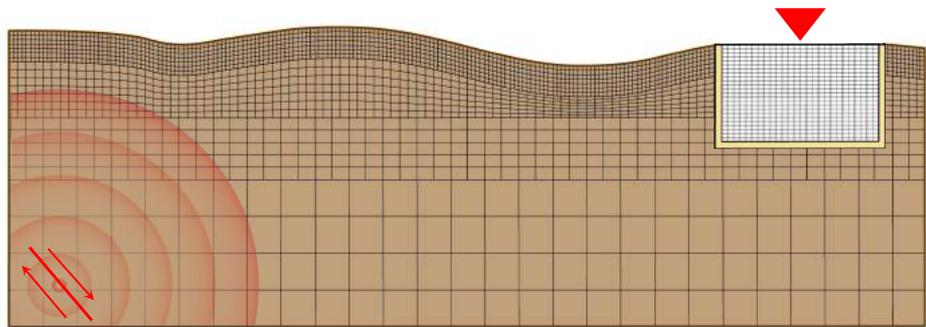
ASCE 43-05 Limit States



Testing the Domain Reduction Method (DRM) for near-fault motions



SW4 – HDF5 – DRM – ESSI / OpenSees



Suiwen Wu



Eric Eckert

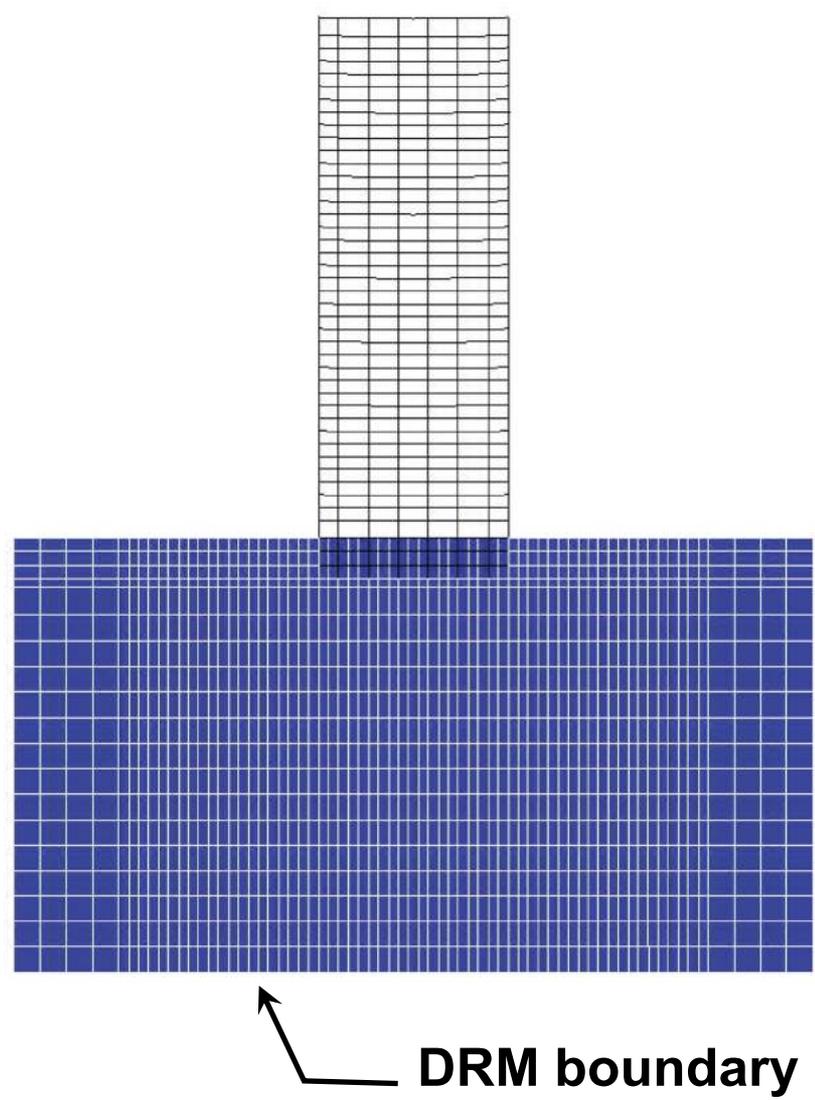
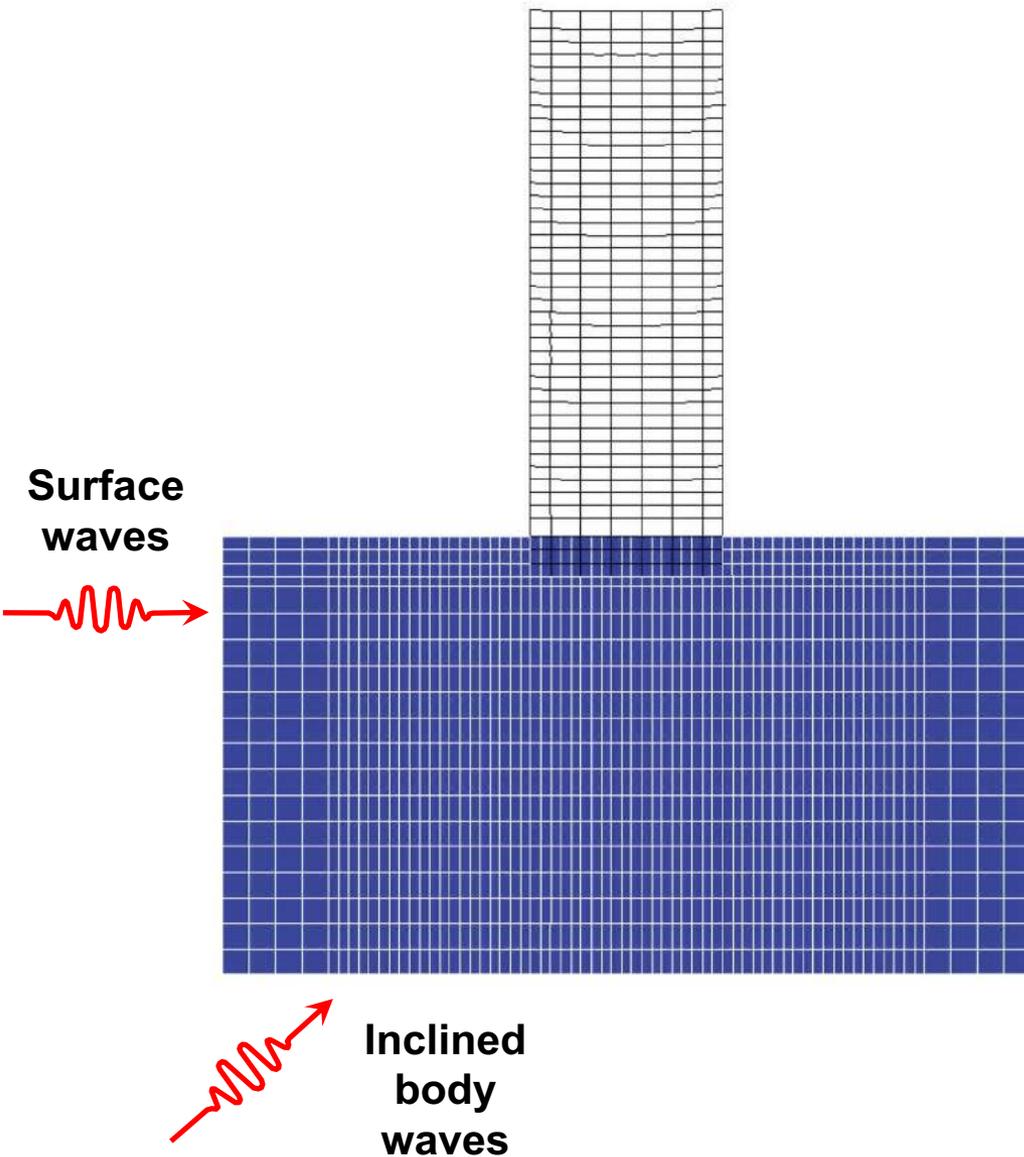


Junfei Huang

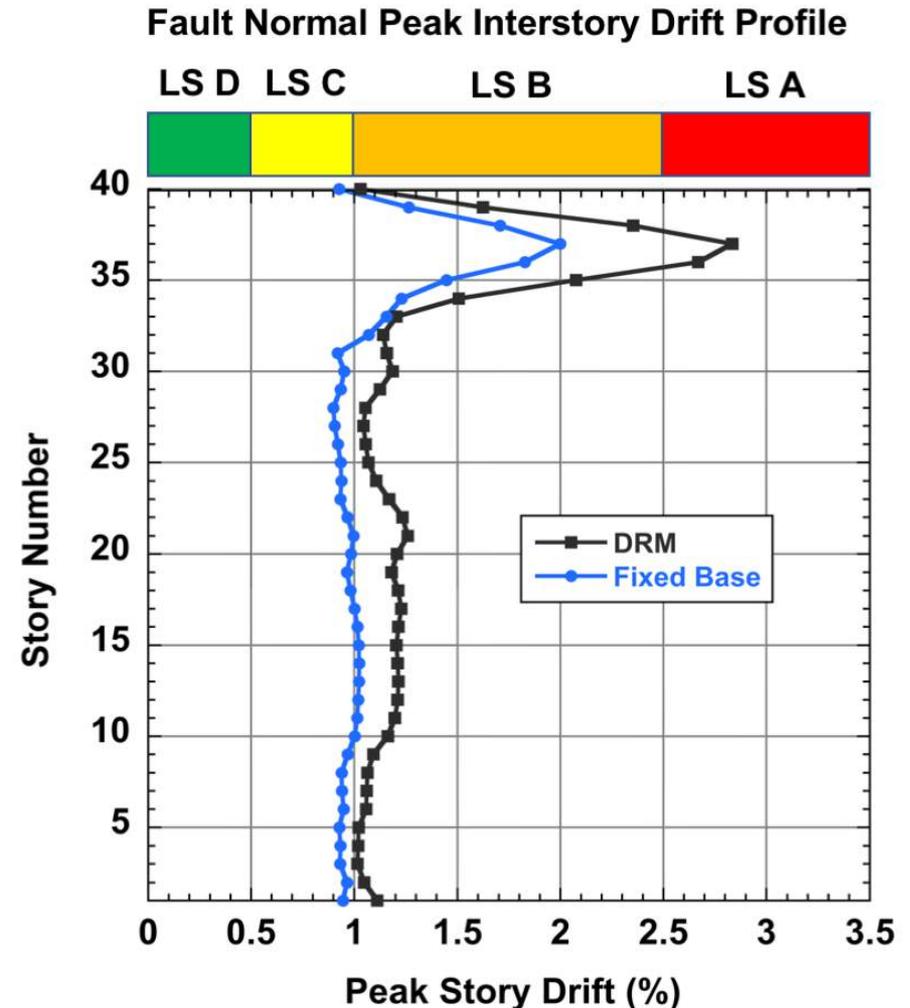
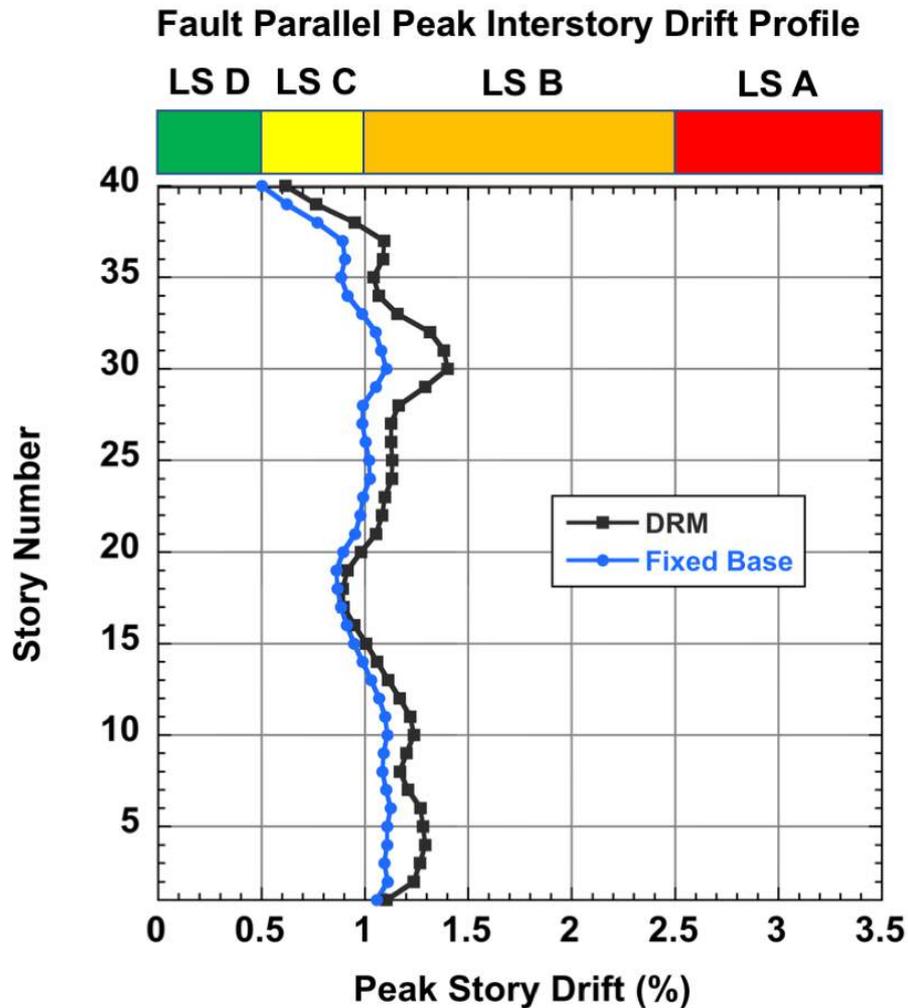


Fault parallel motion (2 Km from fault)

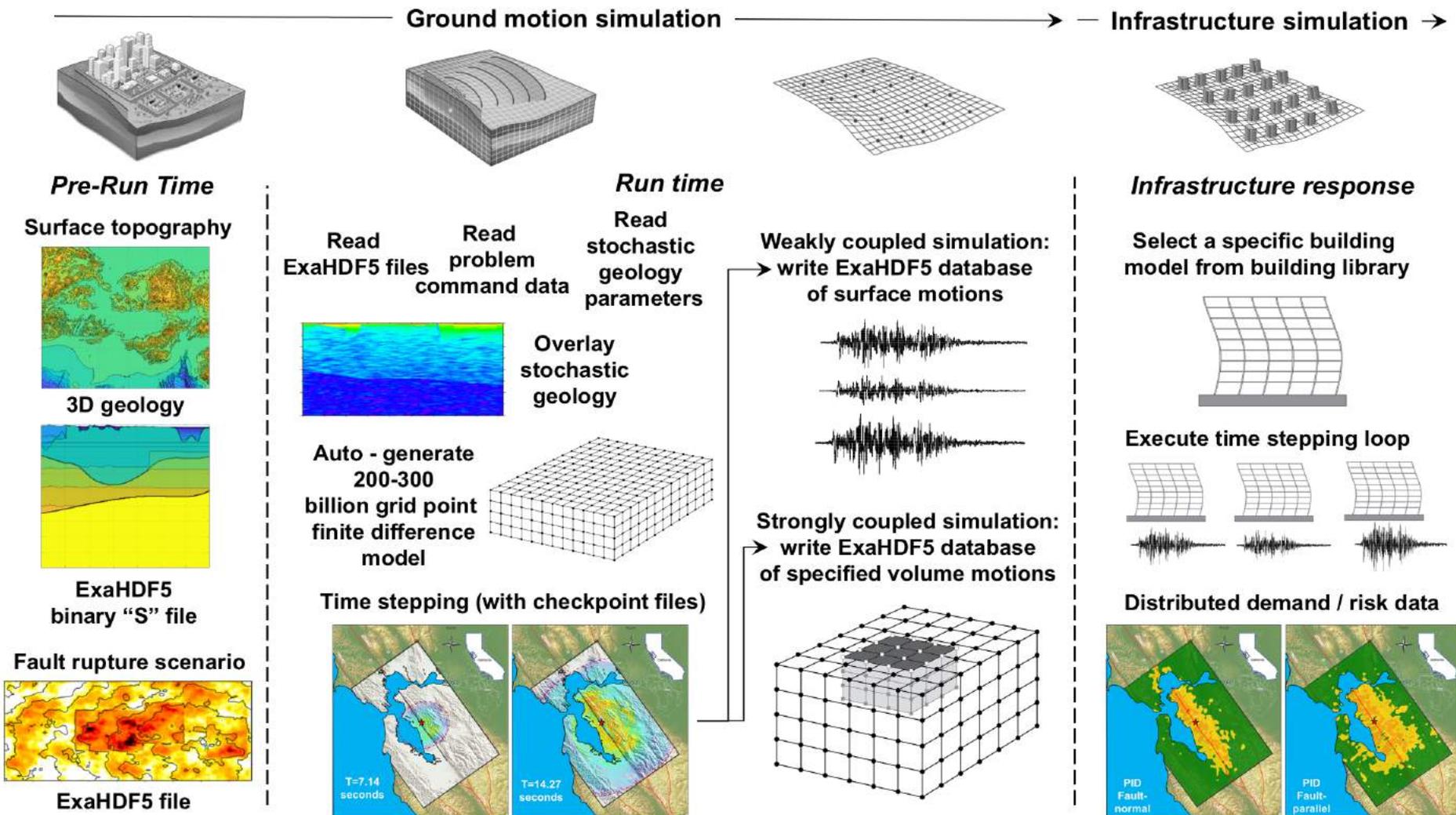
Fault normal motion (2 Km from fault)



We can now investigate the effects of 3D incident waves, ground rotations and SSI

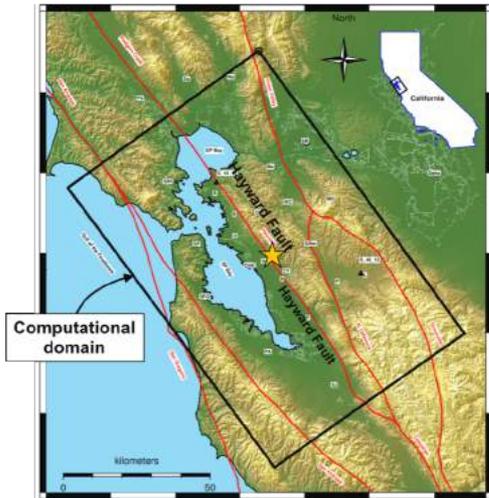


All these capabilities must be wrapped into an effective end-to-end workflow

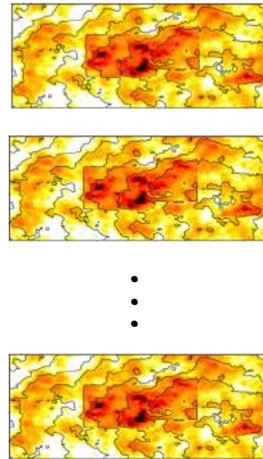


EQSIM “end game” – a compute framework for earthquake hazard and risk simulations

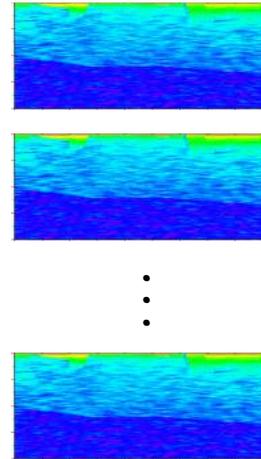
Earthquake rupture scenario
e.g. M=7 Hayward Fault



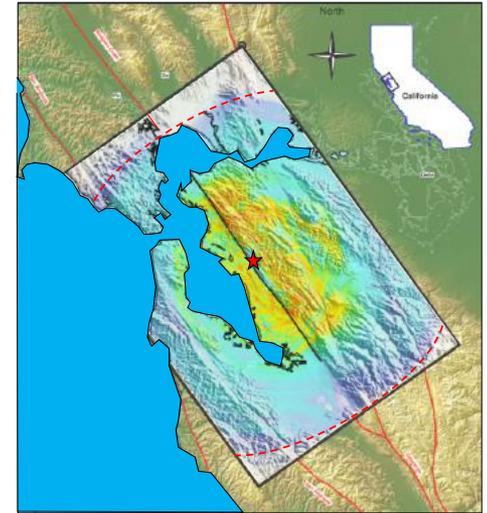
Multiple fault
rupture realizations



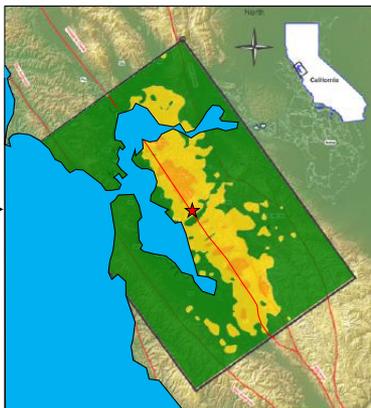
Multiple geologic
characterizations



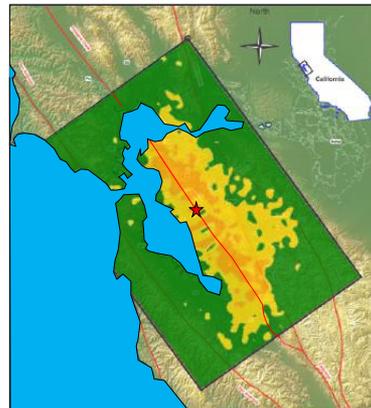
“N” fast, high
frequency simulations



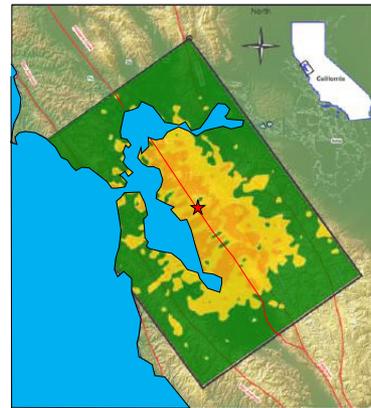
Realization 1



Realization 2



Realization 3



Realization N

